	CAPILANO	UNIVERSITY			
COURSE OUTLINE					
TERM:	FALL 2013	COURSE NO.: TXTL 220			
INSTRUCTOR:		TEXTILE ARTS FOR COSTUMERS			
OFFICE:	LOCAL:	SECTION NO.:			
E-MAIL:		COURSE CREDITS: 3			

COURSE FORMAT: Four instructional hours per week for 15 weeks.

COURSE PREREQUISITES: TXTL 121

COURSE OBJECTIVES:

General: This course considers the application of textile arts techniques to the

creation of costumes for stage and screen. A wide range of techniques and materials are discussed. Specific techniques are explored in class with exercises and projects pertinent to their application to costume

creation.

Course Student Learning

Outcomes: Upon successful completion of this course, students will be able to:

• print and identify pattern and image on fabric surfaces;

• create textured effects for costumes;

• incorporate unusual materials into costumes.

REQUIRED READINGS: Course Package

RECOMMENDED READINGS: Bolton, Andrew. <u>Alexander McQueen: Savage Beauty</u>. New York:

Metropolitan Museum of Art, 2011.

Dryden, Deborah M. <u>Fabric Painting and Dyeing for the Theatre</u>. Portsmouth, NG: Heinemann, 1993. Reprinted 2008.

Laury, Jean Ray. Imagery on Fabric : A Complete Surface Design

Handbook. Lafayette: C & T, 1997.

Moss, Sylvia. 'Costumes & Chemistry'. Hollywood, CA: Costume &

Fashion, 2001.

Wells, Kate. <u>Fabric Dyeing & Printing</u>. Loveland, CO: Interweave, 1997. Wolfe, Colette. <u>The Art of Manipulating Fabric</u>. Iola, WI: Krause, 1996.

COURSE CONTENT:

Weeks	Content	
1 - 2	Introduction, overview and review: fibre types, colour, colorants, pattern.	
	Relating textile arts to specific costumes.	
	Pattern units, pattern layout. Overviews: fabric paint base and pigment system, material	
	specific mediums (leather & plastic paints).	
	Block printing: single print, layouts and repeats, borders.	
3 - 4	Assignment #1: Printing Tests and Samples due Week 4.	
	Introduction to stencils and silkscreens: costume applicability, process, options.	
	Class excursion to silk screening shop.	
	Paint and dye choices: layering colour; transparent vs. opaque, metallics.	
	Layout and registration.	

Weeks	Content
5 – 7	Assignment #2: Pattern and Printing Development due Week 5.
	Texture mediums: devore paste, discharge paste and puff paint.
	Tests; use in the costume context.
	Printing and use of visual pattern as texture.
8 - 10	Assignment #3: Texture mediums, visual texture due Week 8.
	Physical textural manipulation and medium effects on fabric; stretch fabric manipulation,
	using medium (acrylic, latex, glues, silicone) to alter material strength, stiffness and sheen.
	Exploration of costume use.
	Excursion and/or guest speaker.
11 & 12	Assignment #4: Texture due Week 12. Inspiration Book: due Week 12.
	Freehand weaving and felting, as costume effect emphasizing incorporating unusual
	materials, durability and function.
13 - 14	Assignment #5: Weaving and felting due Week 13.
	Research and tests for final project.
	In class work on final project.
15	Assignment #6: Final Project due.
	Final project presentation and discussion.
	Classroom cleanup.

EVALUATION PROFILE:

Assignment #1: Block printing tests and samples	10%
Assignment #2: Pattern and printing development	15%
Assignment #3: Texture mediums tests and samples	15%
Assignment #4: Texture	15%
Assignment #5: Weaving and felting as costume effect	15%
Assignment #6: Final Project	15%
Inspiration Book	5%
Class Participation	
TOTAL	

GRADING PROFILE:

A+=90-100	B+ = 77-79	C+ = 67-69	D = 50-59
A = 85-89	B = 73-76	C = 63-66	F = 0-49 FAIL
A = 80-84	B- = 70-72	C- = 60-62	

ASSIGNMENTS:

Assignment #2: Pattern and printing development. The student is to summarize, in writing, stencils and silkscreen options for the costumer including process, material and sources. Include options for outsourcing. The student is to print a variety of tests using stencils and silkscreens; these are to include a variety of mediums and a border repeat. A minimum of one pattern must be utilized as the expression of a specific era, genre or character and accompanied

by an illustration or photograph and a written statement; costume use must be indicated
Assignment #3: Texture mediums and the visual as texture. The student is to create a variety of samples using the texture mediums (devore, discharge, puff paint); stencils, silkscreen or freehand application may be used. The student is to create at least one sample using organic processes or sources to express texture visually. Samples are to be accompanied by technical notes citing process, materials used and sources
Assignment #4: Texture. Texture tests and samples are to include stretch fabric under tension and using a medium to alter a selected material. The student is to select one test and expand on it with construction. This is to be the expression of a specific era, genre, character or costume and is to be accompanied by an illustration or photograph and a written statement; costume use must be clearly indicated
Assignment #5: Weaving and felting as costume effect. The student may choose to do a number of tests or one larger project for this exercise. Emphasis is on combining unusual materials with durability and function
Assignment #6: Final Project. The final project must include the use of one or more of the techniques explored in class. The technique(s) used are to enhance or facilitate the expression of a specific era, genre, character or costume. Functionality in the costume context must be addressed. This project is to be accompanied by an illustration or photograph and a written statement
Inspiration Book. The inspiration book is an open format personal collection that provides the individual with inspiration in the context of costume creation. It may be whole or in part digital. It may include practical information such as sources. It may include such things as photographs, drawings, illustrations, fabric swatches or colour swatches and is to be sorted and organized according to the student's personal preference
Class Participation. Students are expected to participate in class discussion and exercises. Regular attendance is expected

OPERATIONAL DETAILS:

University Policies:

Capilano University has policies on Academic Appeals (including appeal of final grade), Student Conduct, Cheating and Plagiarism, Academic Probation and other educational issues. These and other policies are available on the University website.

Attendance: Regular attendance and punctuality will be required. Poor attendance

will be reflected in a student's ability to cope adequately with the course requirements and result in lower grades. If students have to miss a class, they should inform themselves of the material covered from another

student and contact the instructor.

Missed Exams: Not applicable.

Late Assignments: Marks will be deducted for late assignments at 5% per week, unless

medical reasons are provided. Projects more than 3 weeks late will not

be accepted.

Plagiarism/Cheating: Plagiarism is the presentation of another person's words, ideas or works

without acknowledging their source -- as if they were ones own. It is not only dishonest, but a rejection of the principles of scholarship. A

plagiarized college assignment, therefore, will ordinarily receive an

automatic F.

"I" Grades (Incomplete) will only be given when the student has a

reasonable expectation of passing the course, hands in all required assignments, and there is a valid reason for postponing the evaluation date. The date is to be decided by the instructor in consultation with the

student.

English Usage: It is expected that all written assignments will adhere to the rules of good

English and be free of grammatical, punctuation and spelling errors. It is important to be able to write clearly, accurately and correctly. If you anticipate difficulties in this regard, help is available through the Writing

Centre.

Student Difficulties: Students experiencing problems and difficulties related to any aspect of

the course are urged to consult the instructor.

Student Equipment: Each student is expected to obtain and have personal equipment and

materials as recommended and considered adequate for the course by the instructor. Although some support material will be issued, students cannot depend on College supplies and for the purpose of achieving

course's objectives, each student has to own their "Tools of the Trade".

Safety and Equipment: Students must demonstrate professional and safe work practices at all

times. The individual's maintenance of a safe, clean, efficient working environment will be assessed and may, after an initial warning by the

instructor, lower a student's final grade to a maximum of 5%.

Students must follow all procedures with regard to the booking out, use

and return of all College tools and equipment.

Students should familiarize themselves with protocols as described in

Emergency Procedures posted in every classroom.

Studio Discipline and Deportment:

Evidence of serious intent and motivation will be an evaluation factor, especially as it relates to a student's participation in class discussions and his/her relationship to others, which will be expected to be of a professional and supportive nature at all times. In particular, the individual's maintenance of a clean, safe, efficient working environment will be assessed and may be used as a factor when determining final grades, as will punctuality and attendance.

Students will always display and maintain a respectful and professional attitude towards their own and the College's equipment, tools and materials.